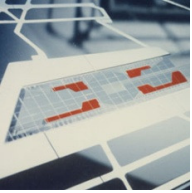
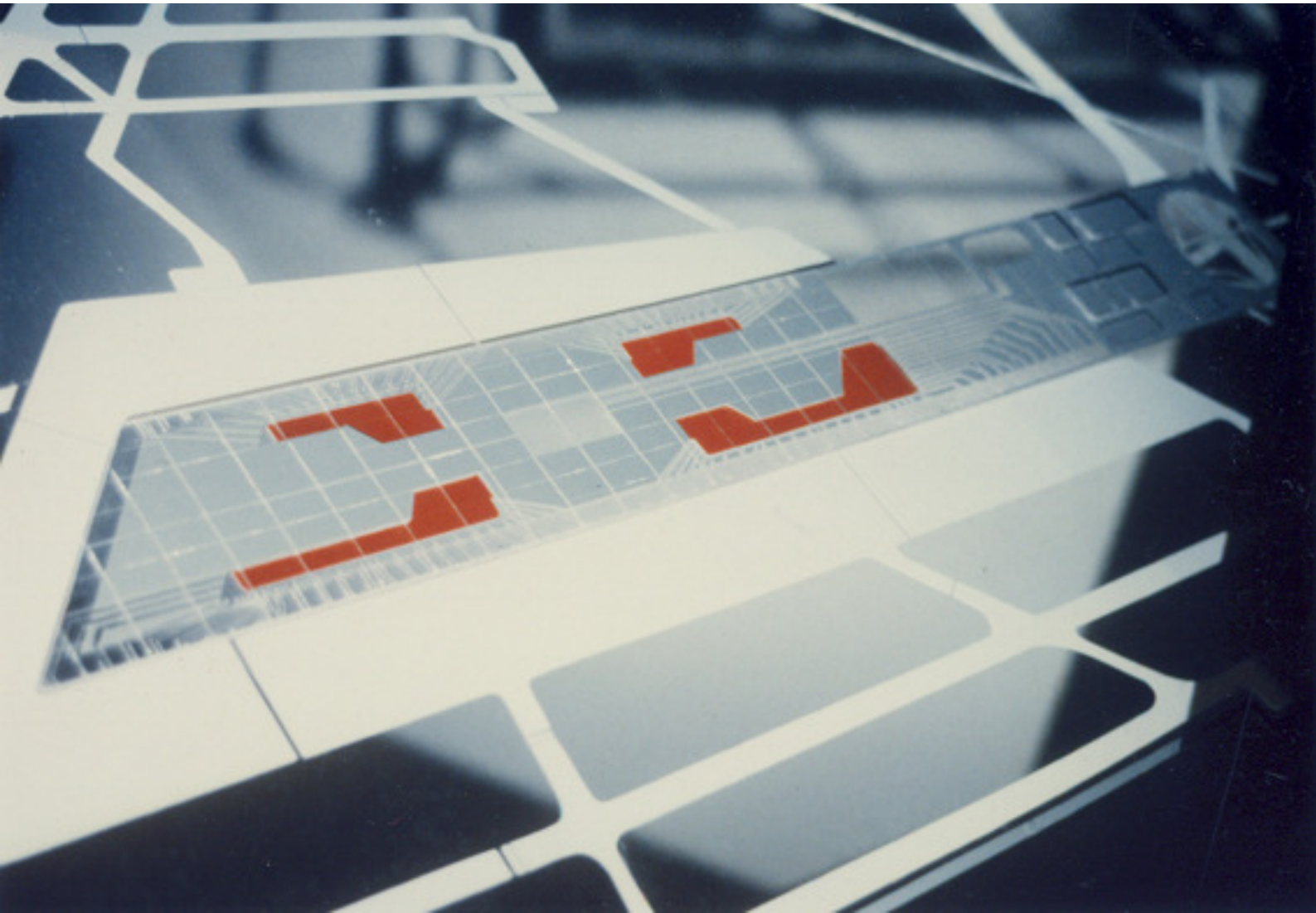
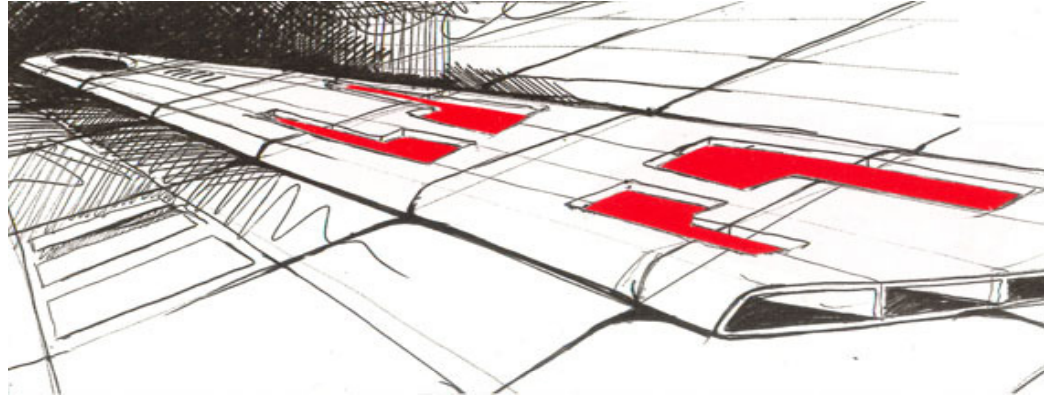


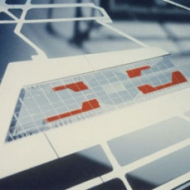
airport concept

imaginary airport
godecharle competition

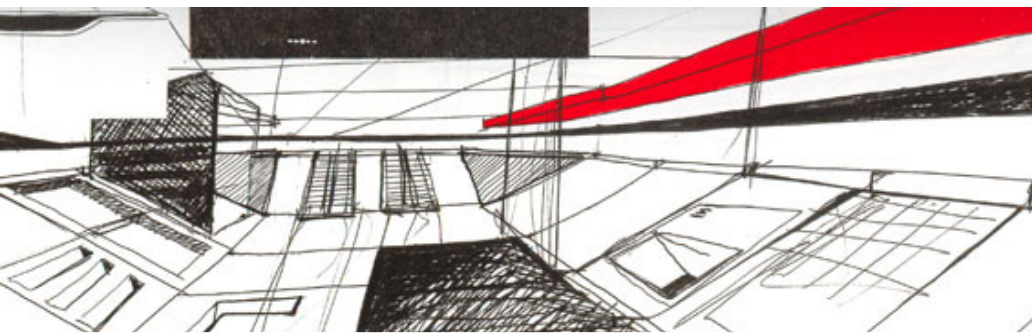
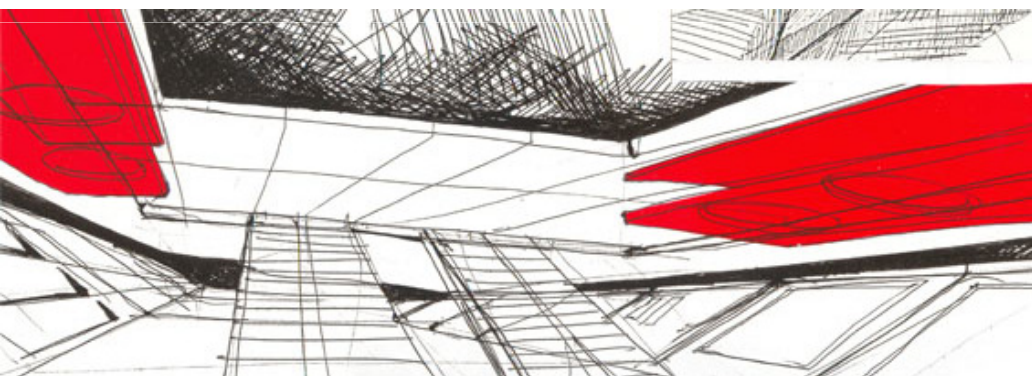
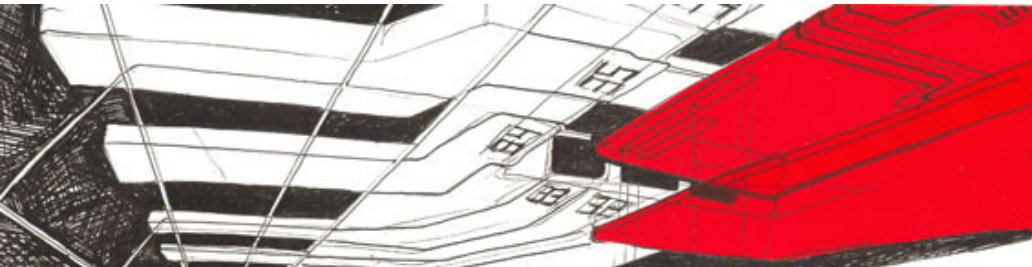
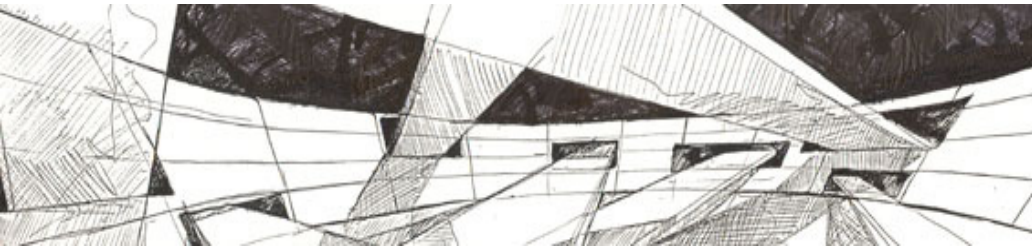
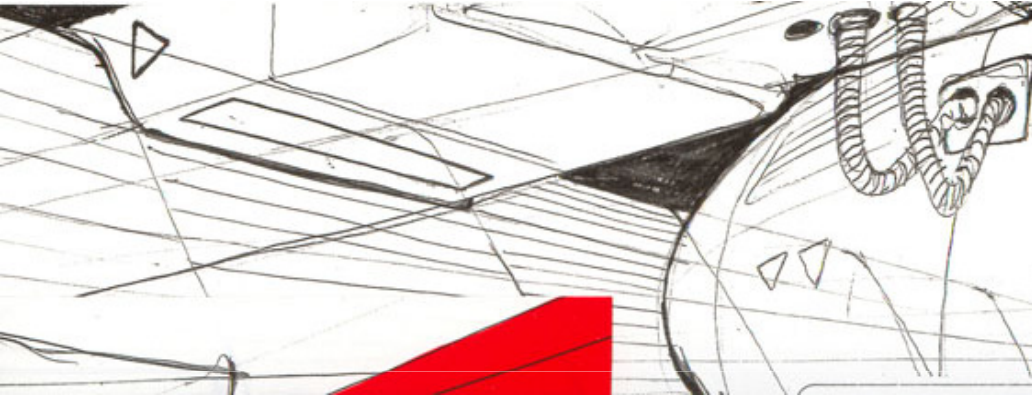


concept: brainstorming about "airport" brought up the following perception: the building should be functional on two levels, on two different scales... from the air it is a strong and recognizable presence, like a navajo earth drawing, from the ground it deserves a low and unobtrusive profile. it's the world seen from above the clouds: the materialisation of flatland.





airport concept



functionality: all the functions are assembled under one unifying roof structure, corresponding with the geometry of existing runways and road patterns. at the end of the roof, movable jetways point towards the planes. the internal organisation of the building respects the hierarchy of a passengers journey: arriving from the sky, moving from the plane to the arrival hall through tubes in the roof, reducing walking distances to the essential linear routes. thanks to monumental openings in the roof, the passenger is facing the sky and has visual contact with the airways or the planes throughout his entire circulation process.

project airport concept
competition
honourable
mention

function airport

location brussels
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year 1991

eer architectural design
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